In this issue:

4. **Using a Concept Map to Represent the Composition of Knowledge in an Introductory Programming Course**  
   Pratibha Menon, California University of Pennsylvania  
   Lisa Kovalchick, California University of Pennsylvania

18. **Designing and Implementing an Undergraduate Data Analytics Program for Non-Traditional Students**  
    Lionel Mew, University of Richmond

28. **Using an Electronic Resume Analyzer Portal (e-RAP) to Improve College Graduates Employability**  
    Nathan Green, Marymount University  
    Michelle (Xiang) Liu, Marymount University  
    Diane Murphy, Marymount University

38. **The use of short speculative fiction in teaching about privacy**  
    Thomas W. Lauer, Oakland University

44. **Student Perceptions of Challenges and Role of Mentorship in Cybersecurity Careers: Addressing the Gender Gap**  
    Jamie Pinchot, Robert Morris University  
    Donna Cellante, Robert Morris University  
    Sushma Mishra, Robert Morris University  
    Karen Paullet, Robert Morris University

54. **Collaborative Course Design of Entrepreneurship Projects in a College of Computer Science and Information Systems**  
    Anthony Joseph, Pace University  
    James Lawler, Pace University

71. **Using an Ocean Shipping Game to Teach Transportation Fundamentals to Supply Chain Management Students**  
    Rebecca Scott, University of North Carolina Wilmington  
    Stephen M. Rutner, Texas Tech University
The *Information Systems Education Journal* (ISEDJ) is a double-blind peer-reviewed academic journal published by **ISCAP** (Information Systems and Computing Academic Professionals). Publishing frequency is six times per year. The first year of publication was 2003.

ISEDJ is published online (http://isedj.org). Our sister publication, the Proceedings of EDSIGCON (http://www.edsigcon.org) features all papers, panels, workshops, and presentations from the conference.

The journal acceptance review process involves a minimum of three double-blind peer reviews, where both the reviewer is not aware of the identities of the authors and the authors are not aware of the identities of the reviewers. The initial reviews happen before the EDSIGCON conference. At that point papers are divided into award papers (top 15%), other journal papers (top 30%), unsettled papers, and non-journal papers. The unsettled papers are subjected to a second round of blind peer review to establish whether they will be accepted to the journal or not. Those papers that are deemed of sufficient quality are accepted for publication in the ISEDJ journal. Currently the target acceptance rate for the journal is under 40%.

Information Systems Education Journal is pleased to be listed in the Cabell's Directory of Publishing Opportunities in Educational Technology and Library Science, in both the electronic and printed editions. Questions should be addressed to the editor at editor@isedj.org or the publisher at publisher@isedj.org. Special thanks to members of EDSIG who perform the editorial and review processes for ISEDJ.

### 2020 Education Special Interest Group (EDSIG) Board of Directors

- **Jeffry Babb**  
  West Texas A&M  
  President

- **Eric Breimer**  
  Siena College  
  Vice President

- **Leslie J Waguespack Jr.**  
  Bentley University  
  Past President

- **Jeffrey Cummings**  
  Univ of NC Wilmington  
  Director

- **Melinda Korzaan**  
  Middle Tennessee State Univ  
  Director

- **Lisa Kovalchick**  
  California Univ of PA  
  Director

- **Niki Kunene**  
  Eastern Connecticut St Univ  
  Treasurer

- **Li-Jen Lester**  
  Sam Houston State University  
  Director

- **Michelle Louch**  
  Carlow University  
  Director

- **Rachida Parks**  
  Quinnipiac University  
  Membership

- **Michael Smith**  
  Georgia Institute of Technology  
  Secretary

- **Lee Freeman**  
  Univ. of Michigan - Dearborn  
  JISE Editor

---

Copyright © 2020 by Information Systems and Computing Academic Professionals (ISCAP). Permission to make digital or hard copies of all or part of this journal for personal or classroom use is granted without fee provided that the copies are not made or distributed for profit or commercial use. All copies must bear this notice and full citation. Permission from the Editor is required to post to servers, redistribute to lists, or utilize in a for-profit or commercial use. Permission requests should be sent to Jeffry Babb, Editor, editor@isedj.org.
INFORMATION SYSTEMS EDUCATION JOURNAL

Editors

Jeffry Babb  
Senior Editor  
West Texas A&M University

Thomas Janicki  
Publisher  
U of North Carolina Wilmington

Donald Colton  
Emeritus Editor Brigham Young University Hawaii

Anthony Serapiglia  
Associate Editor  
St. Vincent College

Jason Sharp  
Associate Editor  
Tarleton State University

Paul Witman  
Teaching Cases Co-Editor  
California Lutheran University

Ira Goldsten  
Teaching Cases Co-Editor  
Siena College

2020 ISEDJ Editorial Board

Joni Adkins  
Northwest Missouri St Univ

Melinda Korzaan  
Middle Tennessee St Univ

James Pomykalski  
Susquehanna University

Wendy Ceccucci  
Quinnipiac University

James Lawler  
Pace University

Bruce Saulnier  
Quinnipiac University

Ulku Clark  
U of North Carolina Wilmington

Li-Jen Lester  
Sam Houston State University

Dana Schwieger  
Southeast Missouri St Univ

Amy Connolly  
James Madison University

Michelle Louch  
Duquesne University

Karthikeyan Umapathy  
University of North Florida

Christopher Davis  
U of South Florida St Petersburg

Jim Marquardson  
Northern Michigan Univ

Christopher Taylor  
Appalachian St University

Gerald DeHondt II  
Ball State University

Richard McCarthy  
Quinnipiac University

Karthikeyan Umapathy  
University of North Florida

Mark Frydenberg  
Bentley University

Muhammed Miah  
Tennessee State Univ

Peter Y. Wu  
Robert Morris University

Scott Hunsinger  
Appalachian State University

RJ Podeschi  
Millikin University

Jason Xiong  
Appalachian St University

©2020 ISCAP (Information Systems and Computing Academic Professionals)
The use of short speculative fiction in teaching about privacy

Thomas W. Lauer  
lauer@oakland.edu  
Decision and Information Sciences Department  
Oakland University  
Rochester, Michigan 48309, USA

Abstract

This paper gives four examples of the use of short speculative fiction for teaching different aspects of information privacy. Information privacy is multi-faceted; as an area of study it intersects with a number of fields. A non-exhaustive list could include: law, information systems, decision science, marketing, management, philosophy, psychology, and sociology. The multi-disciplinary character of information privacy poses a challenge to teaching about it. Although using legal cases for teaching about privacy is valuable, the cases often involve disagreeable characters resulting in a distraction from the underlying privacy issue. In contrast, speculative fiction can present a privacy problem in a relatable context with a more agreeable set of characters. Students can imagine themselves in situations similar to those of characters in a short narrative through cognitive processes of transportation (by becoming immersed in the action) and identification (finding the characters familiar and sympathetic). I give four examples (four short stories) where I have used speculative fiction to teach some different aspect pertaining to information privacy. For each example, there is a plot synopsis, some suggested assignment with possible discussion questions, and an analysis of the key points within the fictional work and how they relate to key issues relevant to information privacy. The four fictional pieces are: Business as Usual by Pat Cadigan, Scroogled by Cory Doctorow, The Perfect Match by Ken Liu, and Water by Ramez Naam.

Keywords: information privacy, surveillance, speculative fiction, theory of mind

Teaching about information privacy is challenging. One reason is that it draws from a number of disparate fields including: law, information systems, decision science, marketing, management, philosophy, psychology, and sociology. Within the legal environment, privacy is a contested term. Is it a right? See Solove (2008) for a thorough analysis of the problems in defining privacy. Nonetheless, accompanying modern society’s increased dependence on data usage and data sharing has been an increased frequency of harmful events involving personal information leading to a growing recognition of the importance of privacy.

Many legal cases illustrate a particular problem in teaching about privacy. Cases often involve someone who has apparently committed a crime. The evidence provided by the state may have been collected illegally, without a warrant for example, and thus in violation of the 4th Amendment of the U.S. Bill of Rights that protects against unlawful search and seizure. Sympathy may naturally reside with law enforcement; after all bad guys should be put in jail. Furthermore, for many students it is difficult to relate to the defendant in these cases. This paper advocates the value of using speculative fiction for teaching about privacy. This genre of fiction can present a privacy problem in a relatable context with a more agreeable set of characters. Students can imagine themselves in situations similar to those of characters in a short narrative through cognitive processes of transportation (by becoming immersed in the
action) and identification (finding the characters familiar and sympathetic).

As with business cases, well-chosen speculative fiction can provide rich (complex, partly ambiguous, generally realistic) problems. A well-written case can be presented from the standpoint of a decision maker with a problem. This enables the student to place herself in the position of the decision maker in resolving the problem at hand. Unlike business cases written with a pedagogical objective, fiction written for entertainment can also enable identification with the characters who are faced with unique situations and forced to resolve some problem. Fiction can also share with case studies the quality of being a good vehicle for participative learning through in-class or online discussions. Margaret Atwood describes some of her work as speculative fiction in contrast to science fiction. She is quoted (Potts 2003) as saying, "Science fiction has monsters and spaceships; speculative fiction could really happen." For these reasons, the use of speculative fiction is valuable for inclusion within a stand-alone course on information privacy or as a module on privacy that could be included within a number of courses in various business disciplines.

I give four examples (four short stories) where I have used speculative fiction to teach some different aspects pertaining to information privacy in a Masters level class. For each example, I provide a plot synopsis, some suggested assignment with possible discussion questions, and an analysis of the key points within the fictional work and how they relate to key issues relevant to information privacy. The four fictional pieces are: Business as Usual by Pat Cadigan, Scroogled by Cory Doctorow, The Perfect Match by Ken Liu, and Water by Ramez Naam.

1.0 FOUR SHORT STORIES

Business as Usual by Pat Cadigan (Cadigan 2014)

Synopsis. Cara, the protagonist of 'Business as Usual' works for LifeCandy, the premier interface design company. She supports the module that runs refrigerators. She became interested in interface design for the Internet of Things because of the end of life experiences of her grandmother, Nonna who thought her insulin pump was trying to do her harm. Home refrigerators along with other appliances are run by a home hub that interfaces with an insurance company that has instituted something called Healthy Home, a system that monitors food intake and enforces healthy eating by restricting access to the refrigerator. Cara has a disturbing interaction with a refrigerator one evening when she receives a call on her dedicated help line. When she is called in to see her supervisor the next day, she infers that her toilet has snitched on her. In the end, she, under the supervision of Life Candy management, come to an organizational accommodation for the buggy AI that runs Healthy Home.

Assignments. ‘Business as Usual’ works well for in-class discussions, essay assignments and online forums. Some useful discussion questions follow.

1) What means of surveillance described in the story do you find most realistic and threatening, and why?
2) What is the threat posed by the Internet of Things as a surveillance medium as described in the story? Are there aspects of IoT that you have encountered that are personally concerning?
3) The story illustrates an intrusive collaboration among various stakeholders in the healthcare space (e.g. health care providers, insurance companies, big pharma). How realistic is this? How concerning?
4) The story describes a fairly passive view of loss of privacy. In his seminal article that coins the phrase "ubiquitous computing," Mark Weiser states, "The most profound technologies are those that disappear. They weave themselves into the fabric of everyday life until they are indistinguishable from it." How is that illustrated in the story?

Scroogled by Cory Doctorow (Doctorow 2007)

Synopsis. After vesting out of Google, Greg takes a several months-long vacation to Mexico. Upon returning, he discovers some changes to the USA’s immigration process – Google has partnered with the Department of Homeland Security to provide information about people entering the country. After a rudely invasive interrogation, he is finally passed through security. Still agitated from his experience at Customs, he seeks out and meets with a former co-worker and discovers the extent of the collaboration between Google and the government and in particular the wide ranging information they have about him. It turns out that his colleague has been developing something called Google Cleaner that will cull...
incriminating information from Google’s databases. The two of them sanitize Greg’s digital dossier which provokes a reaction from a quasi-governmental group.

Assignments. The ‘Scroogled’ story is a good source for either an in-class discussion, an online discussion forum, or an essay. Some interesting discussion questions include:

1) Since this is fiction, some aspects of ‘Scroogled’ do not conform to reality. What parts of ‘Scroogled’ do you consider to be true; what parts are a slight stretch; and what parts are unrealistic?

2) Which amendments in the US Bill of Rights are implicated in the ‘Scroogled’ story?

3) Discuss the following quote from the story, "Recently, the site’s search-optimization software had begun using the data to tailor Web searches to individual users. It proved to be a revolutionary tool for advertisers. An authoritarian government would have other purposes in mind."

4) This article from Ars Technica (Amadeo 2017) discusses Google’s linking of email contents to ad servers. In addition, it links to a Microsoft advertising campaign for Outlook. Discuss any ethical issues raised by this article and the Microsoft ad campaign.

The Perfect Match by Ken Liu (Liu 2012)

Synopsis. Sai works as a paralegal assistant for a prestigious law firm. His largely mediated life is managed by ‘Tilly’ a virtual concierge who takes care of all his needs from waking him up in the morning to the perfect wake up music “…the rousing first movement of Vivaldi’s violin concerto in C minor, “Il Sospetto,” to arranging dates with a new girl, “I’m sure you’ll like her. The compatibility index is very high. I think you’ll be in love for at least six months.” Tilly knows Sai’s moods and tastes better than anyone. Tilly is produced by Centillion whose mission is to “…arrange the world’s information to ennoble the human race,” and has the motto, “Make things better!”

When Sai leaves his apartment he has an argument with his next door neighbor Jenny who is putting tape over the lens of his security camera. She doesn’t want Tilly observing the comings and goings of her friends. Jenny’s parting shot to Sai as he heads to work is, “Tilly doesn’t just tell you what you want … she tells you what to think. Do you even know what you really want any more?” When Sai’s date doesn’t go too well – everything went too smoothly, no surprises, no thrill of new discovery, a somewhat boring date, Sai turns off Tilly.

As he arrives at home, he encounters Jenny again. She invites him into her apartment, but not before she puts his phone into a Faraday pouch – her apartment is equipped as a Faraday cage. Thus begins Sai’s education into the nefarious attributes of the surveillance economy and his radicalization. Jenny explains that the biggest threat to Centillion is the corruption of their data on a broad scale. This would render their personal prediction unreliable and as a consequence their advertising revenues would dry up. They hatch a plot that involves Sai’s employer whose client is the CEO of Centillion.

Assignments. The Perfect Match provides a good basis for discussing many of the issues covered in Surveillance Capitalism by Shoshana Zuboff. I introduce material from this book in the class. The following questions could be used in either an online or in class discussion or as an essay assignment.

1) Jenny’s strategy to take down Centillion involves the corruption of their data. Browser add-ons TrackMeNot and AdNauseum both rely on obfuscation. TrackMeNot protects against search engine profiling by using a PC’s idle time to send out random queries. AdNauseum employs a similar strategy by automatically clicking on all blocked ads registering a visit on ad networks’ databases. AdNauseum has been booted from Google Play. Is this recognition by Google that obfuscation is a viable threat to their user profiling?

2) One part of Google’s business model is to generate ad revenue by using big data and algorithms to profile individuals. A second approach is called economy of action – system attributes that channel attention and action in a manner that alters people’s behavior in a predictable way. These could employ conditioning or nudges to influence behavior. How does Tilly aim to create economies of action?

3) At one point Jenny says, “Years ago, they caught Centillion’s traffic-monitoring cars sniffing all the wireless traffic from home networks on the
It turns out that Centillion has installed a failsafe switch preventing this. How is this like attempting to uninstall Google Play from Android systems? How does Google take advantage of the presence of Google Play to ensure their ability to gather user data?

4) In the story, Christian Rinn, Founder and Executive Chairman of Centillion quotes Winston Churchill as saying that we shape our buildings, and afterwards, our buildings shape us. We made machines to help us think, and now the machines think for us. How well does this analogy work to enable us to understand our relationships with information and communication technology?

**Water by Ramez Naam (Naam 2013)**

**Synopsis.** Simon, the senior marketing executive for the Pura Vita food group, meets Stephanie, a college acquaintance, for lunch. They live in a world dominated by the attention economy and its relentless advertising. Nexus Corporation holds patents on neural implants that provide enhanced intelligence, a photographic memory, immersive entertainment options, a direct connection with your loved ones, and other cognitive benefits. The only catch was if you can’t afford the implant, you could get one in exchange for being served advertisements and receiving neural stimulation associated with the pleasure of using a particular product, designer water for example.

Simon is anticipating a hook-up with Stephanie so he turns on the full and subtle power of his feed into her implant. However, she has other plans. As they part, she attaches a nano bot that contains a worm to the back of his jacket. The nano bot infects the Pura Vita Als that run all their marketing and supply chain systems. Once the worm penetrates the Pura Vita IT, Simon’s downfall becomes inevitable and irreversible.

**Assignments.** ‘Water’ can be used like the previous three stories, as a source for in-class or online discussions. Some potential discussion questions are:

1) How does the manipulation of attention and desire in this story illustrate the privacy paradox – that people are willing to trade their privacy for various conveniences?

2) Discuss how the internal dependencies of economic systems such as stock markets and supply chains pose a risk so that triggering events such as a hack of critical systems can cause them to spin off beyond the control of human beings. Marketing products (cited by Turow 2017, p. 2). Do you think his prediction is likely to be close? What factors do you think there are that would induce people to accept device implants? How does this prediction affect the believability of this story?

3) Marketers claim Americans give out information about themselves as a tradeoff for benefits they receive. However, an Annenberg survey shows Americans don’t believe the trade-off is a fair deal (Turow, Hennessy, and Draper 2015). What are the arguments put forth for the two sides and how are they illustrated in ‘Water’?

4) Brandon Fischer of GroupM Next consultancy predicted that by 2028 half of all Americans and by 2054 nearly all will have device implants in their bodies that communicate with retailers as they walk down store aisles inspecting various products. Implants will also read emotional states as you examine these products (cited by Turow 2017, p. 2). Do you think his prediction is likely to be close? What factors do you think there are that would induce people to accept device implants? How does this prediction affect the believability of this story?

### 2.0 RESULTS

Students were able to relate to each of the stories. Some of them produced essays that included a number of personal observations. For example, some essays written about ‘Water’ included detailed discussions of behavioral advertising and their experiences as targets. One student who was engaged to be married described the push of Facebook ads for wedding rings on her homepage which she related to the behavioral advertising in the story. Several commented on a simulation within the story that showed Stephanie slimmed down and fashionably dressed in the display window of a clothing store. One essay described the

©2020 ISCAP (Information Systems and Computing Academic Professionals)
student’s participation in an Attention Deficit Workshop where she donned some sensory deprivation technology in order to understand the experience of ADD. She compared that experience with the sensory bombardment described by the characters in ‘Water’.

Students’ write-ups of ‘Business as Usual’ also provided examples that suggested a high degree of engagement with the narrative and identification with the characters. One student connected multiple parts of the story with the line from Bob Dylan’s song (Ballad of a Thin Man), “And you know something’s happening, but you don’t know what it is. Do you Mr. Jones?” Several students commented on the virtual assistant Glinda and compared her (it) to Amazon’s Alexa and Apple’s Siri. They were particularly appalled at Glinda’s capability of integrating data from the toilet with data from the refrigerator to infer that Nonna was not following the appropriate diet. They also objected to surveillance from the health insurer that took data from Nonna’s insulin pump and fed it to the refrigerator. One student wrote, “Suddenly we find ourselves answering to refrigerators. We find ourselves with software taking the initiative…We find ourselves with mandatory healthy home as part of our coverage.” Another student wrote, “I am a Nonna and can see myself acting this way in the future.”

3.0 DISCUSSION

Privacy entails the forces of government(s), the private business sector, culture, and technology (broadly conceived) all affecting the individual in that the effects of privacy invasions or privacy harms are borne by the individual. This can lead to resignation and the belief that there is no longer any privacy. There are myths to support such rationalizations such as “In order to have security, you have to give up privacy.” or “If you haven’t done anything wrong, you have nothing to worry about.” In the face of privacy in the news, it may be easy to conclude that “The real threat to privacy is government” or “The real threat to privacy is business.” These commonly held viewpoints are obstacles to teaching about privacy. Another obstacle occurs because privacy as a concept draws on many disciplines. Its salience has increased because of developments in the area of information and communication technology (ICT), namely the capabilities of capturing data, storing it in a database, and sharing across networks. The dynamic changes within ICT take place within a complex legal regime, increasing globalism that affects business, and dramatic cultural change. Instead of parsing the complexities of each of these fields and then synthesizing them into a coherent set of abstract presentations, fiction works here by providing a narrative form that integrates many features from these source fields.

Oatley (2016) describes the processes that take place when reading fiction as social simulation. Rather than thinking of fiction as an imitation of life it is more productive to think of it as a simulation that functions to enable the exploration of peoples’ minds and their complex interactions in different social worlds. The capability of identifying and understanding another person’s mental states is referred to as Theory of Mind (ToM). This capacity for understanding another’s subjective states is important for navigating and maintaining complex social relationships. ToM consists of two parts, affective (the ability to read another’s emotions) and cognitive (understanding a person’s beliefs and intentions). ToM enables a person to function effectively in complex social environments and is a source of empathy (Kidd and Castano 2013).

Reading fiction has been found to be a source that provides improvement in empathy and ToM more generally. (See Bal and Veltkamp 2013, Rowe 2018 for reviews of this literature.) But how does it work? There are two processes at play, transportation and identification. While reading a fictional narrative people may become so immersed in the story that they are absorbed or transported into the world presented in the narrative. This state of absorption is sometimes referred to as getting lost in the book. Bal and Veltkamp cite literature that shows that it is the mental journey taken by the reader that brings about change. When readers become transported into the narrative and emotionally identify with the characters, personal change and in particular increased empathy occurs compared to those readers who did not experience transportation. A second process involves the inferences the reader may make about the character, beliefs, and intentions of one or more of the persons portrayed. These are the sorts of inferences people make during conversations in determining the character or personality, and intentions and beliefs of the conversation partner. The transportation process corresponds to the affective part of ToM and the inferential process is the cognitive part.

Oatley (2016) makes the case that reading fiction is cognitive simulation because areas of
the brain activated by reading fiction are identical to those activated for the same cognitive processes in the daily life of the reader. The environment where privacy problems play out is ambiguous, rapidly changing, and ethically challenging. The introduction of fiction into this complex landscape opens the potential of enabling students to mentally experiment with what is likely an unfamiliar environment. They may find it easier to empathize with characters in a fictional account than with the often odious defendants in legal cases. In general simulators have the advantage of providing a venue for low cost rapid experimentation with realistic scenarios. Learning to fly an airplane, especially one that is complex is made much safer and effective through the use of simulators. There is an apt analogy for the use of speculative fiction for learning about the complex and risky worlds where our privacy is at stake. As the Margaret Atwood quote shows, this is fiction about things that could really happen thus making it fertile ground for cognitive simulation.

4.0 REFERENCES


Turow, Joseph, Hennessy, Michael, and Draper, Nora (2015). The tradeoff fallacy: how marketers are misrepresenting American consumers and setting them up for exploitation, A Report from the Annenberg School for Communication University of Pennsylvania.


Editor’s Note:

This paper was selected for inclusion in the journal as an EDSIGCON 2019 Meritorious Paper. The acceptance rate is typically 15% for this category of paper based on blind reviews from six or more peers including three or more former best papers authors who did not submit a paper in 2019.